

Thurs: Seminar

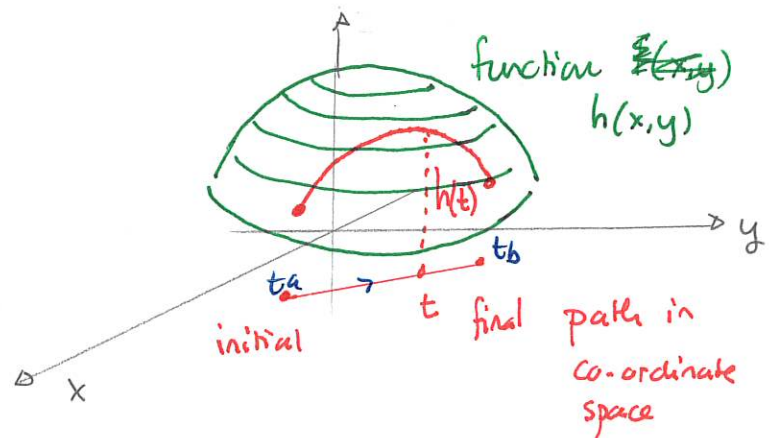
Fri: HW3 5pm Corrections HW1

Tues: Corrections HW2 HW4 due

Read 1.3.1 surface int. 1.3.4. 1.3.5

Line integrals

A line integral aggregates information about a function in three dimensions along some line through space. For example we could imagine an altitude profile $h(x,y)$ above a two dimensional plane.



We could traverse a path in the plane and ask what the average altitude along the path is. To do this, conceptually

- ① Describe the altitude function $h(x,y)$
- ② Describe the trajectory in x,y space. We parameterize the path by $t_a \leq t \leq t_b \leadsto x(t), y(t)$.

- ③ Along the trajectory the height is a function of t
 $h(t) = h(x(t), y(t))$

- ④ The average height is

$$\bar{h} = \frac{1}{t_b - t_a} \int_{t_a}^{t_b} h(x(t), y(t)) dt$$

This is a line integral of a scalar function.

Electromagnetic theory will require line integrals of vector functions. We could define these in many ways but we want a result that is

- 1) independent of the Cartesian co-ordinate system used.
- 2) independent of the parameterization of the curve.

One particularly useful example is related to the mechanical notion of work.

Consider a particle that follows a trajectory parameterized by $t_a \leq t \leq t_b$.

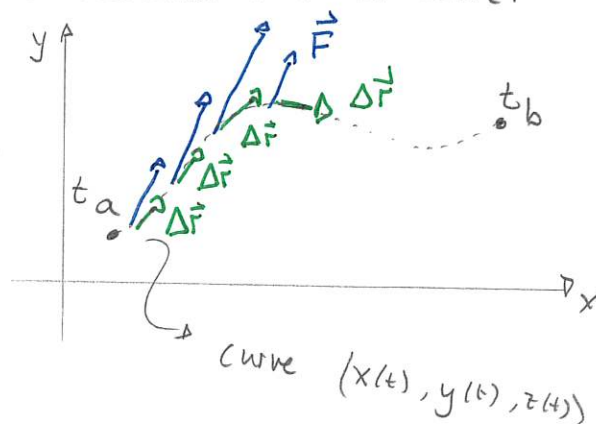
Let $\vec{F} = \vec{F}(x, y, z)$ be the force exerted on the particle. Then the work done by $\vec{F}$ is

$$W = \sum_{\text{all segments}} \vec{F} \cdot \Delta \vec{r}$$

Now

$$\Delta \vec{r} = \Delta x \hat{i} + \Delta y \hat{j} + \Delta z \hat{k}$$

$$\cong \left[\frac{\Delta x}{\Delta t} \hat{i} + \frac{\Delta y}{\Delta t} \hat{j} + \frac{\Delta z}{\Delta t} \hat{k} \right] \Delta t$$



Aggregates $\vec{F} \cdot \Delta \vec{r}$ along curve

and

$$W = \sum \vec{F} \cdot \left[\frac{\Delta x}{\Delta t} \hat{i} + \frac{\Delta y}{\Delta t} \hat{j} + \frac{\Delta z}{\Delta t} \hat{k} \right] \Delta t$$

As $\Delta t \rightarrow 0$

$$W = \int_{t_a}^{t_b} \vec{F} \cdot \left[\frac{dx}{dt} \hat{i} + \frac{dy}{dt} \hat{j} + \frac{dz}{dt} \hat{k} \right] dt$$

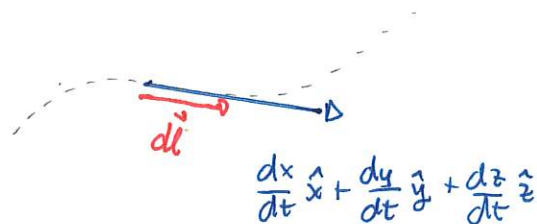
$$= \int_{t_a}^{t_b} \left[\underbrace{F_x(x(t), y(t), z(t))}_{\text{co-ordinate label}} \frac{dx}{dt} + F_y(x(t), y(t), z(t)) \frac{dy}{dt} + F_z(x(t), y(t), z(t)) \frac{dz}{dt} \right] dt$$

Function of t constructed from $\vec{F}$ and trajectory.

Now

$$\frac{dx}{dt} \hat{x} + \frac{dy}{dt} \hat{y} + \frac{dz}{dt} \hat{z}$$

is a vector tangent to the trajectory. So



$$\vec{dl} = \left[\frac{dx}{dt} \hat{x} + \frac{dy}{dt} \hat{y} + \frac{dz}{dt} \hat{z} \right] dt = dx \hat{x} + dy \hat{y} + dz \hat{z}$$

is also tangent to the trajectory. We could then express the work as

$$W = \int \vec{F} \cdot d\vec{l}$$

trajectory.

This is an example of a line integral.

Consider the vector field

$$\vec{V} = V_x(x, y, z) \hat{x} + V_y(x, y, z) \hat{y} + V_z(x, y, z) \hat{z}$$

and the trajectory described by.

$$\vec{r}(t) = x(t) \hat{x} + y(t) \hat{y} + z(t) \hat{z} \quad \text{for} \quad t_a \leq t \leq t_b$$

Then the line integral of $\vec{V}$ along $\vec{r}(t)$ is

$$\int \vec{V} \cdot d\vec{l} := \int_{t_a}^{t_b} \left[V_x(x(t), y(t), z(t)) \frac{dx}{dt} + V_y(x(t), y(t), z(t)) \frac{dy}{dt} + V_z(\dots) \frac{dz}{dt} \right] dt$$

where the derivatives are evaluated at $x(t), y(t), z(t)$

One can show

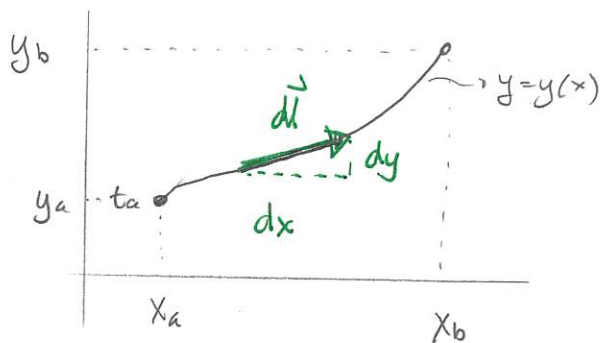
- 1) the line integral is independent of the parameterization of the curve
- 2) the line integral is independent of the co-ordinate system used.

However,

In general the line integral between two points will depend on the path or trajectory between the points.

Parameterization of the curve

In general any parameterization of the curve gives the same output. However, there can be convenient parameterizations in terms of co-ordinates. Suppose that each value of x corresponds to one value of y . Then the curve can be parameterized by x



$$\begin{aligned}\vec{dl} &= dx \hat{x} + dy \hat{y} + dz \hat{z} \\ &= dx \hat{x} + \frac{dy}{dx} dx \hat{y} + \frac{dz}{dx} dx \hat{z}\end{aligned}$$

and

$$\begin{aligned}\vec{v} \cdot \vec{dl} &= v_x dx + v_y \frac{dy}{dx} dx + v_z \frac{dz}{dx} dx = \left[v_x + v_y \frac{dy}{dx} + v_z \frac{dz}{dx} \right] dx \\ \Rightarrow \int_{x_a}^{x_b} \vec{v} \cdot \vec{dl} &= \int_{x_a}^{x_b} \left[v_x(x, y(x), z(x)) + v_y \frac{dy}{dx} + v_z \frac{dz}{dx} \right] dx\end{aligned}$$

and this can simplify calculations

1 Line integral in two dimensions: straight segments, 1

Let $\mathbf{v} = -y\hat{x}$. Determine

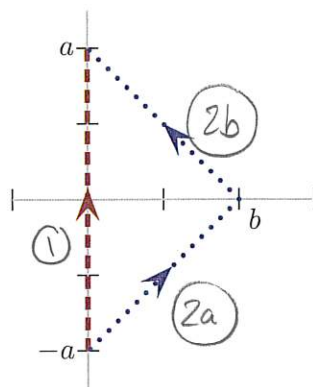
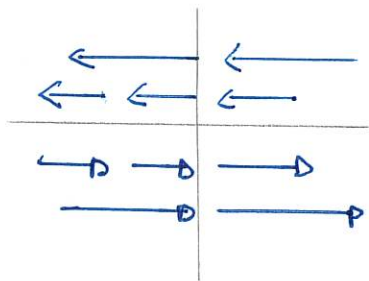
$$\int \mathbf{v} \cdot d\mathbf{l}$$

along each of the two illustrated paths.

The vector field has components

$$v_x = -y$$

$$v_y = 0$$



Along path 1

$$x = 0 \quad -a \leq y \leq a \quad \Rightarrow \text{use } y \text{ as a parameter}$$

$$d\mathbf{l} = dx\hat{x} + dy\hat{y} = \frac{dx}{dy} dy\hat{x} + dy\hat{y} = dy\hat{y}$$

$$\text{Then } \vec{v} \cdot d\vec{l} = -y\hat{x} \cdot dy\hat{y} = 0 \quad \Rightarrow \quad \int \vec{v} \cdot d\vec{l} = 0$$

This is sensible because the component of the vector along the path is zero

Along path 2 Split into two parts

$$\int_z \vec{v} \cdot d\vec{l} = \int_{2a} \vec{v} \cdot d\vec{l} + \int_{2b} \vec{v} \cdot d\vec{l}$$

lower diagonal

$$0 \leq x \leq b$$

$$y = \frac{a}{b}x - a$$

We can use x as a parameter. Then

$$\begin{aligned} d\vec{l} &= dx\hat{x} + dy\hat{y} = dx\hat{x} + \frac{dy}{dx}\hat{y}dx \\ &= dx\hat{x} + \frac{a}{b}dx\hat{y} \end{aligned}$$

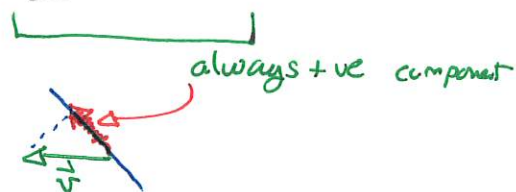
$$\begin{aligned}\text{So } \vec{v} \cdot d\vec{l} &= -y\hat{x} \cdot \left[\hat{x} + \frac{a}{b}\hat{y} \right] dx \\ &= -y dx \\ &= -\left(\frac{a}{b}x - a\right) dx\end{aligned}$$

$$\int_{2a}^b \vec{v} \cdot d\vec{l} = - \int_0^b \left(\frac{a}{b}x - a\right) dx = - \left[\frac{a}{b} \frac{x^2}{2} - ax \right]_0^b$$

$$= - \left[\frac{ab}{2} - ab \right] = \frac{ab}{2} \quad \Rightarrow \quad \int_{2a}^b \vec{v} \cdot d\vec{l} = \frac{ab}{2}$$

Upper diagonal Invert the path

$$\int \vec{v} \cdot d\vec{l} = - \int \vec{v} \cdot d\vec{l}$$



For the inverted path $0 \leq x \leq b$

$$y = -\frac{a}{b}x + a$$

$$\Rightarrow d\vec{l} = dx\hat{x} + dy\hat{y} = dx\hat{x} + \frac{dy}{dx}dx\hat{y} = dx\hat{x} - \frac{a}{b}dx\hat{y}$$

$$\begin{aligned}\text{So } \vec{v} \cdot d\vec{l} &= -y dx = -\left[-\frac{a}{b}x + a\right] dx \\ &= \left(\frac{a}{b}x - a\right) dx\end{aligned}$$

$$\int \vec{v} \cdot d\vec{l} = \int_0^b \left(\frac{a}{b}x - a\right) dx = \left[\frac{ax^2}{2b} - ax \right]_0^b = -\frac{ab}{2}$$

Thus

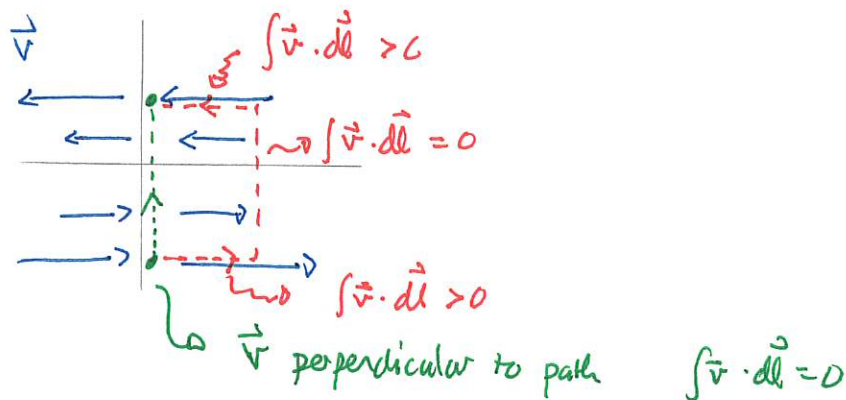
$$\int_{2b}^b \vec{v} \cdot d\vec{l} = \frac{ab}{2}$$

$$\text{Thus } \int_2 \vec{v} \cdot d\vec{l} = ab$$

The example illustrates

Line integrals depend on the initial and final points of the path and can depend on the path.

In the case of $\vec{v} = -y\hat{x}$



Integration theorems for line integrals

Calculus relates integration to differentiation via the fundamental theorem of calculus

For any suitably well-behaved function $f(x)$

$$\int_a^b \frac{df}{dx} dx = f(b) - f(a)$$

This allows one to evaluate

$$\int_a^b g(x) dx$$

if one can find $f(x)$ so that $g(x) = \frac{df}{dx}$. Here f is the antiderivative of g .

Does such a result exist for line integration. We will see:

- 1) it is not always possible to evaluate a line integral via an antiderivative.
- 2) there is a simple condition that describes when it is possible to evaluate a line integral via an antiderivative.

So we ask

Given $\vec{v}$ and a trajectory $x(t), y(t), z(t)$ is there a function $g(x, y, z)$ such that

$$\int_{t_i}^{t_f} \vec{v} \cdot d\vec{l} = g(x_f, y_f, z_f) - g(x_i, y_i, z_i)$$

where

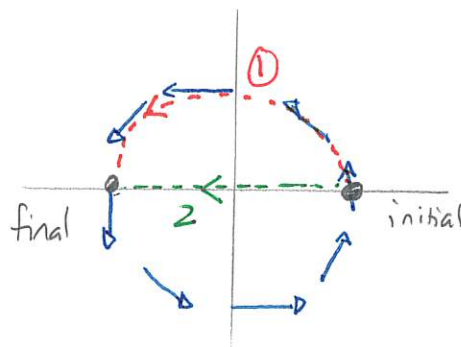
$$\begin{array}{ll} x_f = x(t_f) & \dots \dots x_i = x(t_i) \\ y_f = y(t_f) & \dots \dots y_i = y(t_i) \end{array}$$

If this is true then it requires that the line integral only depends on the initial + final location on the path. This is not always the case. For example,

with

$$\vec{v} = -y\hat{x} + x\hat{y}$$

and the illustrated initial + final locations



$$\int_{\text{path 1}} \vec{v} \cdot d\vec{l} > 0 \quad \text{and} \quad \int_{\text{path 2}} \vec{v} \cdot d\vec{l} = 0$$

So there cannot be a function g s.t. $\int \vec{v} \cdot d\vec{l} = g_f - g_i$ as this would give the same result for both paths

Fundamental theorem for gradients

Suppose that there is a function $g(x, y, z)$ such that

$$\vec{v} = \vec{\nabla} g$$

Then

$$\vec{v} = \frac{\partial g}{\partial x} \hat{x} + \frac{\partial g}{\partial y} \hat{y} + \frac{\partial g}{\partial z} \hat{z}$$

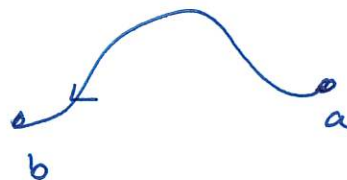
and

$$\begin{aligned} \int_{t_i}^{t_f} \vec{v} \cdot d\vec{l} &= \int_{t_i}^{t_f} \left[\frac{\partial g}{\partial x} \frac{dx}{dt} + \frac{\partial g}{\partial y} \frac{dy}{dt} + \frac{\partial g}{\partial z} \frac{dz}{dt} \right] dt \\ &= \int_{t_i}^{t_f} \frac{d}{dt} g(x(t), y(t), z(t)) dt \\ &= g(x(t_f), y(t_f), z(t_f)) - g(x(t_i), y(t_i), z(t_i)) \\ &= g(\text{end path}) - g(\text{start of path}). \end{aligned}$$

This gives the fundamental theorem for gradients:

Given a vector field $\vec{v}$, there exists a function g such that $\vec{v} = \vec{\nabla} g$ if and only if

$$\int_{\text{path}} \vec{v} \cdot d\vec{l} = \int_{\text{path}} \vec{\nabla} g \cdot d\vec{l} = g(b) - g(a)$$



where $g(b) = g(x, y, z) \big|_{\text{evaluate at } b}$

$g(a) = g(x, y, z) \big|_{\text{evaluate at } a}$

We proved that if $\vec{v} = \vec{\nabla} g$ then $\int \vec{v} \cdot d\vec{l} = \dots$. Consider the reverse. Suppose there is a function $g(x, y, z)$ s.t.

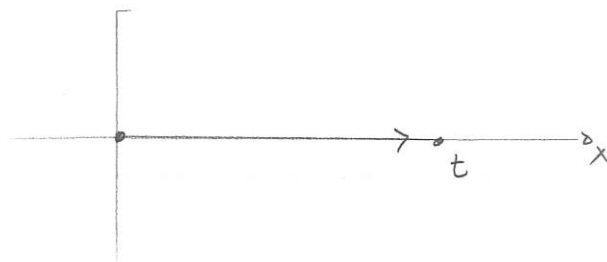
$$\int \vec{v} \cdot d\vec{l} = g(b) - g(a)$$

for any path. Consider the path

$$x(s) = s \quad 0 \leq s \leq t$$

$$y(s) = 0$$

$$z(s) = 0$$



Then

$$\int \vec{v} \cdot d\vec{l} = g(x(t), 0, 0) - g(0, 0, 0)$$

$$\int_0^t \left[v_x \frac{dx}{ds} + \cancel{v_y \frac{dy}{ds}} + \cancel{v_z \frac{dz}{ds}} \right] ds = g(x(t), 0, 0) - g(0, 0, 0)$$

$$\Rightarrow \int_0^t v_x ds = g(x(t), 0, 0) \dots$$

$$\text{so } \frac{d}{dt} \int_0^t v_x ds = \frac{\partial g}{\partial x} \frac{dx}{dt} \Rightarrow v_x(x(t), y(t), z(t)) = \frac{\partial g}{\partial x}$$

etc... $\Rightarrow \vec{v} = \vec{\nabla} g$

Consequences of the fundamental theorem for gradients are:

If $\vec{v} = \vec{\nabla} g$ then $\int \vec{v} \cdot d\vec{l}$ only depends on the initial and final points of the path

If $\vec{v} = \vec{\nabla} g$ then around any closed loop

$$\oint \vec{v} \cdot d\vec{l} = 0$$

If $\oint \vec{v} \cdot d\vec{l} = 0$ then $\vec{v} = \vec{\nabla} g$.

Separately if $\vec{v} = \vec{\nabla} g = 0$ then $\vec{\nabla} \times \vec{v} = 0$. This gives.

There exists $g(x, y, z)$ such that

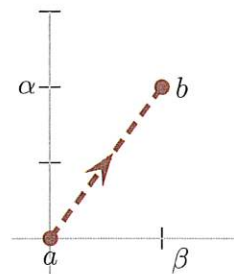
$$\int_a^b \vec{v} \cdot d\vec{l} = g(b) - g(a)$$

for any path $\Leftrightarrow \vec{\nabla} \times \vec{v} = 0$

2 Fundamental theorem for gradients, 1

Let $g(x, y, z) = \tau x^2 y$ where τ is constant.

- Determine $\mathbf{v} := \nabla g$.
- Determine $\int \mathbf{v} \cdot d\mathbf{l}$ along the illustrated path.
- Determine $g(b) - g(a)$ and check that the fundamental theorem for gradients is valid.



Answer: a) $\vec{v} = \nabla g = \frac{\partial g}{\partial x} \hat{x} + \frac{\partial g}{\partial y} \hat{y} + \frac{\partial g}{\partial z} \hat{z} = 2\tau xy \hat{x} + \tau x^2 \hat{y}$

b) Here $0 \leq x \leq \beta$
 $y = \frac{\alpha}{\beta} x$

$$\begin{aligned} d\vec{l} &= dx \hat{x} + dy \hat{y} \\ &= dx \hat{x} + \frac{dy}{dx} dx \hat{y} \\ &= dx \hat{x} + \frac{\alpha}{\beta} dx \hat{y} \end{aligned}$$

So $\vec{v} \cdot d\vec{l} = 2\tau xy dx + \frac{\alpha}{\beta} \tau x^2 dx$

$$= \tau \left(2xy + \frac{\alpha}{\beta} x^2 \right) dx$$

But $y = \alpha/\beta x$

$$\Rightarrow \vec{v} \cdot d\vec{l} = \tau \left(2\frac{\alpha}{\beta} x^2 + \frac{\alpha}{\beta} x^2 \right) dx = 3\tau \frac{\alpha}{\beta} x^2 dx$$

So $\int_a^b \vec{v} \cdot d\vec{l} = 3\tau \frac{\alpha}{\beta} \int_0^\beta x^2 dx = \tau \frac{\alpha}{\beta} x^3 \Big|_0^\beta \Rightarrow \int \vec{v} \cdot d\vec{l} = \tau \alpha \beta^2$

c) $g(b) = \tau \beta^2 \alpha$
 $g(a) = 0$

$$\Rightarrow g(b) - g(a) = \tau \alpha \beta^2 = \int \vec{v} \cdot d\vec{l}$$

WORKS!