

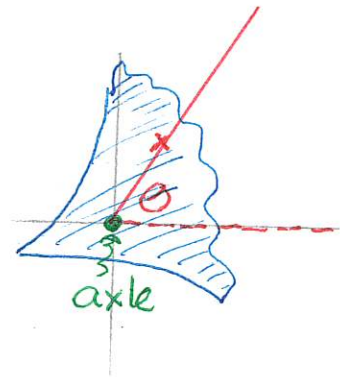
Tues: Discussion / quiz

EX 348, 350, 353, 357, 358, 363, 366, 367

Weds: Group exercise.

Rotational kinematics

We will describe rotational motion via adapting kinematics. Consider a rigid object that rotates about a fixed axle. We only need one co-ordinate to describe the object's configuration. We mark a point on the object and then use:



Angular position = angle measured (in radians) counterclockwise from a reference line.

Then

Angular velocity $\equiv \omega = \frac{d\theta}{dt}$

rad/s

- $\omega = \text{slope of } \theta \text{ vs } t$
- $\omega > 0 \Rightarrow \text{rotates c.c.w.}$
- $\omega < 0 \Rightarrow \text{rotates c.w.}$

and

Angular acceleration $\equiv \alpha = \frac{d\omega}{dt}$

rad/s²

$\alpha = \text{slope of } \omega \text{ vs } t$

Quiz 1 60% - 80% \approx 40% - 60%

Quiz 2 50% - 60% \approx 50% - 70%

DEMO: PHET Ladybug Revolution \rightarrow Rotation Tab.

- * $\alpha = 0 \quad \omega_i < 0$
- * $\alpha > 0 \quad \omega_i < 0$
- * $\alpha < 0 \quad \omega_i < 0$

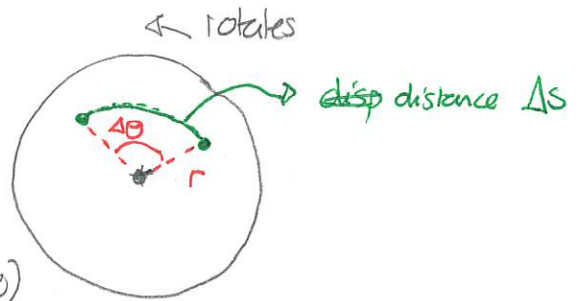
Rotational and linear quantities

We can describe any single point on a rotating object using rotational or linear quantities. These are related:

1) distance and displacement

For a point a distance r from the axle, the distance traveled when angle change by $\Delta\theta$ (angular displacement is $\Delta\theta$) is

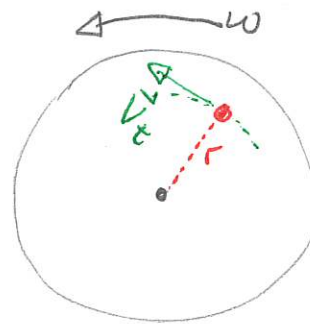
$$\Delta s = r \Delta\theta$$



2) velocities

For a point distance r from the axle, the velocity is a vector tangential to the trajectory. This is denoted \vec{v}_t . The magnitude of the tangential velocity is the speed

$$v_t = \omega r$$



Warm Up 1

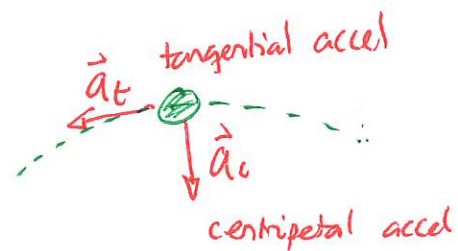
3) accelerations

The acceleration has two components:

- a) centripetal acceleration radially inwards

$$a_c = \frac{v_t^2}{r} = \omega^2 r$$

- b) tangential acceleration $a_t = \alpha r$



Warm Up 2

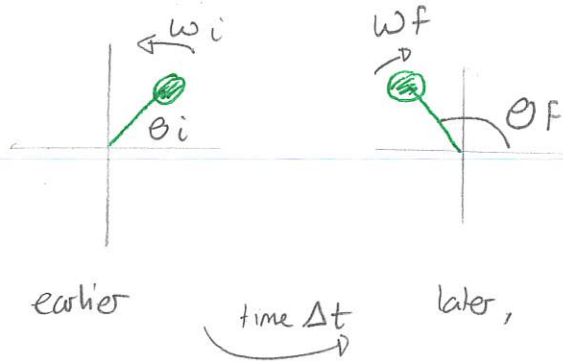
Constant angular acceleration

If the angular acceleration is constant, then integration gives:

$$\omega_f = \omega_i + \alpha \Delta t$$

$$\theta_f = \theta_i + \omega_i \Delta t + \frac{1}{2} \alpha \Delta t^2$$

$$\omega_f^2 = \omega_i^2 + 2\alpha(\theta_f - \theta_i)$$



Note that we often describe angular velocity in revolutions per minute (rpm).

Then

$$1 \text{ rpm} = \frac{2\pi \text{ rad}}{60 \text{ s}}$$

359 Accelerating turntable

A turntable (circular disk with an axle perpendicular to the disk through its center) initially rotates counterclockwise about the axle at 180 rpm (revolutions per minute) and subsequently speeds up at a constant rate, reaching 900 rpm 4.0 s later.

- Convert the initial and final angular velocities into units of rad/s.
- Determine the angular acceleration of the turntable in rad/s^2 .
- Determine angular displacement of any point on the turntable during this 4.0 s period.

$$a) \quad 1 \text{ rpm} = \frac{2\pi \text{ rad}}{60 \text{ s}} \quad \Rightarrow \quad 180 \text{ rpm} = 180 \times \frac{2\pi \text{ rad}}{60 \text{ s}} = 6\pi \text{ rad/s} = 18.8 \text{ rad/s}$$

$$\Rightarrow \quad 900 \text{ rpm} = 900 \times \frac{2\pi \text{ rad}}{60 \text{ s}} = 30\pi \text{ rad/s} = 94.2 \text{ rad/s}$$

$$b) \quad \omega_f = \omega_i + \alpha \Delta t \quad \Rightarrow \quad \frac{\omega_f - \omega_i}{\Delta t} = \alpha \quad \Rightarrow \quad \alpha = \frac{(30\pi - 6\pi) \text{ rad/s}}{4.0 \text{ s}} = 6.0\pi \text{ rad/s}^2 = 18.8 \text{ rad/s}^2$$

$$c) \quad \theta_f = \theta_i + \omega_i \Delta t + \frac{1}{2} \alpha \Delta t^2$$

$$\Rightarrow \quad \Delta \theta = \omega_i \Delta t + \frac{1}{2} \alpha \Delta t^2 \quad \Rightarrow \quad \Delta \theta = 6\pi \text{ rad/s} \times 4.0 \text{ s} + \frac{1}{2} 6.0 \pi \text{ rad/s}^2 (4.0 \text{ s})^2$$

$$= 24\pi \text{ rad} + 48\pi \text{ rad}$$

$$= \cancel{72}\pi \text{ rad} = \cancel{157} \text{ rad}$$

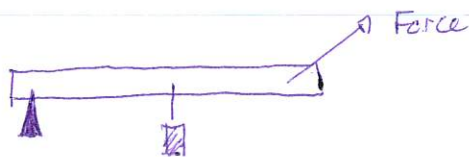
$$50\pi \text{ rad} = \frac{360^\circ}{2\pi \text{ rad}} \quad \cancel{50\pi \text{ rad}} = \cancel{25 \times 360^\circ}$$

38 revolutions

Rotational effects of forces

Forces can change the rotational state of motion of objects.

DEMO:

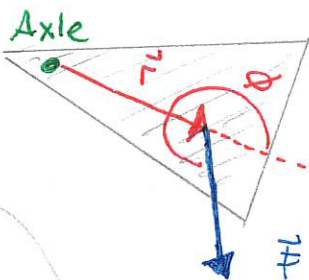


The demonstration shows that the rotational effects of forces depend on:

- 1) magnitude of the force
- 2) point at which the force acts
- 3) angle at which the force acts.

These are described by torque.

Identify the force acting on the object and its location.



- 1) Choose a reference point O (typically axle or pivot)
- 2) draw a vector \vec{r} from O to where the force acts, and extend
- 3) Let ϕ be angle c.c.w. from extension to \vec{F}
- 4) The "torque produced by \vec{F} about O " is "tau" $\tau = rF \sin \phi$ Units N.m

Force tends to change angular velocity

Torques will determine angular acceleration

Warm Up 3

- Note:
- 1) In the definition r, F are never negative
 - 2) If $0 \leq \phi \leq \pi$ then $\tau \geq 0 \rightarrow$ counterclockwise
 - If $\pi < \phi < 2\pi$ then $\tau \leq 0 \rightarrow$ clockwise.

If multiple forces act on an object then the net torque is

$$\tau_{\text{net}} = \tau_1 + \tau_2 + \tau_3 + \dots = \sum \tau_i$$

Torque force 1 Torque force 2

Quiz 3 50% - 70%

60% - 80%